

# NERO® Production Sheet - Spell Book

Used for Copying/Creating Spell Books

Name: \_\_\_\_\_

Type	Item	Level 1	Celestial	Earth	Type	Item	Level 6	Celestial	Earth
E	P	Bless		_____	E	P	Cure/Cause Critical Wounds		_____
E	P	Cure/Cause Light Wounds		_____	C, E	S	Destroy		_____
C, E	S	Disarm	_____	_____	C, E	P	Elemental Shield		_____
C	S	Endow	_____	_____	C	S	<i>Enchanted Blade*</i>		_____
C, E		Light	_____	_____	C		Enflame		_____
C	S	Magic Missile	_____	_____	C	S	Lightning Storm		_____
C	S	Shield	_____	_____	C, E	P, S	Sleep		_____
E		Trap/Free Undead		_____	C, E		Circle of Harmony**		_____
E		Calm Animal**		_____				Total:	_____
C, E		Improved Hearth**		_____					_____
E		Shun Animal**		_____					_____
E		Stabilize**		_____					_____
		<b>Total:</b>	_____	_____					_____
		<b>Level 2</b>							
E	P	Cure/Cause Wounds		_____	C, E		<b>Level 7</b>		
C	S	Delayed Endow		_____	E	P	Charm		_____
C, E	S	Detect Magic		_____	E	P	Curse/Remove Curse		_____
C	S	Lightning Bolt		_____	E		Destroy/Create Undead		_____
C, E	P, S	Magic Armor		_____	C	S	Ice Storm		_____
C, E	S	Pin		_____	E	P	<i>Restore/Wither Limb(s)*</i>		_____
C, E	S	Repel		_____	C	S	Wall of Force		_____
E		Turn/Control Undead		_____	C, E		Extended Hearth**		_____
E		Empathic Healing**		_____	C	S	Guardian of the Four**		_____
		<b>Total:</b>	_____	_____	E	P	Invigorate**		_____
		<b>Level 3</b>			C		Mystic Lock**		_____
E	P	Cure/Cause Disease		_____	E		Tarry**		_____
E	P	Greater Bless		_____				Total:	_____
C	S	Greater Shield		_____					_____
E		Harm/Help Undead		_____					_____
C	S	Ice Bolt		_____					_____
C, E	S	Shatter		_____					_____
E	P	Weakness/Remove Weakness		_____					_____
E		Charm Animal**		_____					_____
C		Refit Armor**		_____					_____
		<b>Total:</b>	_____	_____					_____
		<b>Level 4</b>							
C, E	P, S	Awaken		_____	C, E		<b>Level 8</b>		
C, E	S	Bind		_____	E	P	Confine		_____
E	P	Cure/Cause Serious Wounds		_____	C, E	P, S	Cure/Cause Mortal Wounds		_____
C	S	<i>Elemental Blade*</i>		_____	C, E	P, S	Dispel Magic		_____
C	S	Flame Bolt		_____	C	S	Dragon's Breath		_____
E		Poison Shield		_____	E	P	Paralyze/Unparalyze		_____
E		Sanctuary/Desecrate		_____	C, E	P, S	Reflect Magic		_____
C, E	S	Shun		_____	C	S	Wizard's Lock		_____
C, E	S	Calm**		_____	E		Corruption**		_____
C, E		Courage**		_____	C		Displacement**		_____
		<b>Total:</b>	_____	_____	E		Regeneration**		_____
		<b>Level 5</b>						Total:	_____
E	P	Purify/Taint Blood		_____					_____
C, E	P, S	Release		_____					_____
C, E	P, S	Shield Magic		_____					_____
C, E		Silence		_____					_____
C, E	S	Web		_____					_____
C	S	Stone Bolt*		_____					_____
C	S	Silver Aura**		_____					_____
		<b>Total:</b>	_____	_____					_____
		<b>Level 6</b>							
		<b>Level 9</b>							
					C, E		Banish		_____
					C, E		Circle of Power		_____
					C		Duplicate Ward Key		_____
					C		Eldritch Blast		_____
					C		Imprison		_____
					E		Life/Death		_____
					C		Magic Storm		_____
					C		Ward		_____
					C		Eldritch Blast*		_____
					E		Inspiration**		_____
								Total:	_____

C - Celestial School of Magic, E - Earth School of Magic  
P - Can be created as a Potion, S - Can be created as a Scroll

Notes:

**Directions:**  
Each spell cost 1 silver piece per level of spell.  
Type of Spell Book Being Created: (Circle One)      **Celestial**      **Earth**

- Include spell book tag of book being copied from  
- Include spell book tag of book being copied to (Optional):

Purchase New Book ( Yes / No ):      10 Gold      -> \_\_\_\_\_

- If no tag included to copy to, then you must purchase a new book

Total amount of spell from levels 1-5      -> \_\_\_\_\_

Total amount of spell from levels 6-9      -> \_\_\_\_\_

**Grand Total Amount:**     

**Incremental Cost Celestial Spell Book = 29.2 Gold, Earth Book = 26.9 Gold**  
**Full payment for Full book 25 Gold**

\* Additional Spells Vol. I, \*\* Additional Spells Vol. II